## PE Progression Components Map

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Dance	Remember simple movements and dance steps  Link movements to sounds and music.  Respond to a range of stimuli.  Move around the space safely.	body patterns  Make up a short dance, after watching one.  Dance imaginatively.  Change rhythm, speed, level and direction.  Uses space well and negotiates space clearly.	Change rhythm, speed, level and direction with consistency.  Dance with control and co-ordination.  Make a sequence by linking sections together.  Link some movement to show a mood or feeling.  Can describe a short dance using appropriate vocabulary.	responding to stimuli, including music and performing basic skills.  Change rhythm, speed, level and direction of their movements.  Create and perform dances using simple movement patterns, including those from different cultures.  Express and communicate ideas and feelings.	imaginatively to stimuli related to character/music/story.  Perform clear & fluent dances that show sensitivity to idea/stimuli.  Perform pair/group dance involving cannon and unison.  Make up dance within a small group.  Beginning to create longer dance sequences in a group.  Demonstrates rhythm and spatial awareness.  Uses simple dance vocabulary to improve work.	Adapt and refine dances that vary direction, space and rhythm.  Combines flexibility, techniques and	Create and perform dances in a variety of styles consistently.  Be aware of and use musical structure, rhythm and mood and can dance accordingly.  Demonstrates strong movements throughout a dance sequence.  Demonstrates a strong imagination when creating own dance sequences and motifs.  Combines flexibility, techniques and strength to create a fluent sequence.  Able to move to the beat accurately in dance sequences.  Use appropriate criteria and terminology to evaluate performances.

	I can experiment with	I can hop, bounce,	I can create a variety	I can understand and	I can identify and use	I can use balancing on	I can understand
							identify and
					balance on and know		demonstrate
	moving.		underneath a partner	asymmetry.	which combinations	create bridge shapes.	contrasting,
	I can jump off an		who is holding a	I can move and	produce or unstable	I can understand and	matching and
					I <del>.</del>	demonstrate the five	mirroring balances
G		combinations and		specific planned			and movements.
	, , ,					basic jumps showing	and movements.
		repeat a pattern of		shapes and variations		different shapes and	
			pathways on the floor	•		directions in the air	I can identify spatial
	confidence and skill		and travel along them			and show flight from	awareness.
	around, under, over		in different directions.	l can analyse a		feet to hands to feet.	
		foot to two feet and one		sequence.	I can move into and		I can travel
		foot to the other foot	I can travel using		from balances with	l can transfer flight	rhythmically and
	•		various methods with		control and accuracy.	safely onto apparatus.	
		land safely.		different pathways			synchronisation and
	l can use space safely.		levels.	using appropriate		I can improve the	the canon.
		I can demonstrate			sequence on balance		
	0	different ways of	I can show a variety			of my movement.	I can travel over or
			of controlled turning		shape, speed and		under shapes made
	with control.	large parts of the body.		•	levels.	l can design longer	by a partner with or
				variations in speed,		sequences to use	without contact.
	I can identify and use	I can show high and	l can demonstrate a	level and pathways.		planned variations in	
			variety of rolls and			shape, speed and	I can extend my
			spins on different		parts.	direction.	skills to travel over a
		combinations.		move from a range			moving base.
				of travelling, jumping	I can rotate and roll in		_
		I can balance on			different directions.	improve composition.	I can adapt and
		different body parts and		movements with			transfer skills and
				control and accuracy.	I can create a	I can identify and use	sequence to
		shape of the balances.	smoothly.			spinning, rotation and	apparatus
			1 1			rolling.	• •
			I can plan sequences	combine skills to	apparatus using a		I can identify
			or patterns of three or		variety of linking	I can understand and	counterbalance and
						use variations in	counter tension.
				front and direction.		speeds, levels,	
			remember and			directions and	I can demonstrate
			repeat.	I can adapt what I have		pathways.	counterbalance and
					make judgements	l	counter tension to
				apparatus.	against given criteria.	I can observe and	show changes in
						analyse a sequence	shape, level and
						and evaluate it using	body parts used and
						арргорпасе	in contact. I can
						terminology.	construct, practise,
							evaluate and
							evaluate and

						improve the composition and quality of sequence.
Games	and jumping.  Begin to perform a variety of throws.  I can bounce and pat bounce a ball with a degree of control.  Receive a ball with basic control.  Begin to develop handeye coordination.	techniques, throwing and catching in a game setting.  Develop strong	catch whilst travelling.  Begin to communicate with others during game situations.  Develop own rules for new games.  Works well in a group to develop various games.  Develop simple tactics and use them appropriately.  Beginning to develop an understanding of attacking/ defending.	Vary skills, actions and ideas and link these in ways that suit the game.  Show confidence in using ball skills in various ways, and can link these together.  Use skills with coordination, control and fluency.  Takes part in competitive games with a strong understanding of tactics and rule.  Can create their own games using knowledge and skills.  Works well in a group to develop various games.	Play shots on both sides of the body and from above the head with reasonable control.  Position my body to receive a ball coming from different heights and angles.  Release the ball from different angles and send it at different angles.  Recognise where there are spaces on an opponent's court and try to hit into them.  Can develop and extend skills of striking a large ball over a high net.  Can show how a team can retain possession.  Can find ways of progressing towards the opponent's goal.  Can find and use space to help my team and use a variety of tactics to keep the ball.	passing, receiving, striking dribbling and shooting skills using a piece of equipment.  Can pass so my team retains possession and progress towards an opponent's goal.  Demonstrate my understanding of the positions I play and show specific attacking and defending skills.  Organise my team into different formations to concentrate more on attack or defence.  Use specific game skills under pressure, developing team skills of cooperation and communication and using tactics to outwit the opposition.

						explaining why.  Work cooperatively as a team in pairs or small groups to create rules and play them.
Athletics	speeds when running and know how to stop safely.  Explore different methods of throwing.  Explore arm mobility when throwing.  Practice short distance running.	confidence.  Jump and land from a standing position.  Throw different objects with control, accuracy and coordination.  Hurdle an obstacle	directions and at different speeds, using a good technique.  Understand the relay and passing the baton.  Can perform a running jump with more than one component.  Demonstrate accuracy in throwing and catching activities.  Describes good athletic performance using correct vocabulary.	a running pace for different distances.  Practice throwing with power and accuracy.  Explore different footwork patterns for jumping.  Can sprint over a short distance.  Can perform a running jump with more than one component and land with accuracy.  Can pass a baton	Begin to build a variety of running techniques and use with confidence.  Can perform a running jump with more than one component for distance.	rules and play them.  Beginning to build a variety of running techniques and use with confidence.  Can perform a running jump with more than one component and land with aim.  Beginning to record peers performances, and evaluate these.  Demonstrate accuracy and confidence in throwing and catching activities.  Describes good athletic performance using correct
						vocabulary.

	Year 1 - 6	End of KS2 expectation
	Develop basic pool safety skills and confidence in the water.	To be taught to swim competently, confidently,
	To develop mayament in the water and introduce fleets	and proficiently over a distance of at least 25 m.
Swimming	To develop movement in the water and introduce floats.	To use a range of strokes effectively
	To develop push and glides on the front and travel on the back with support of a float (if needed).	,
		Perform safe self-rescue in different water-based
	To develop entry and exit, float and submerge.	situations.
	To develop balance in the water.	
	To show breath control in the water.	
	To be able to tread water.	